



# easier

*intelligent Automatic  
Sign language tRanslation*

## The EASIER project at a glance

**Dr. Eleni Efthimiou**

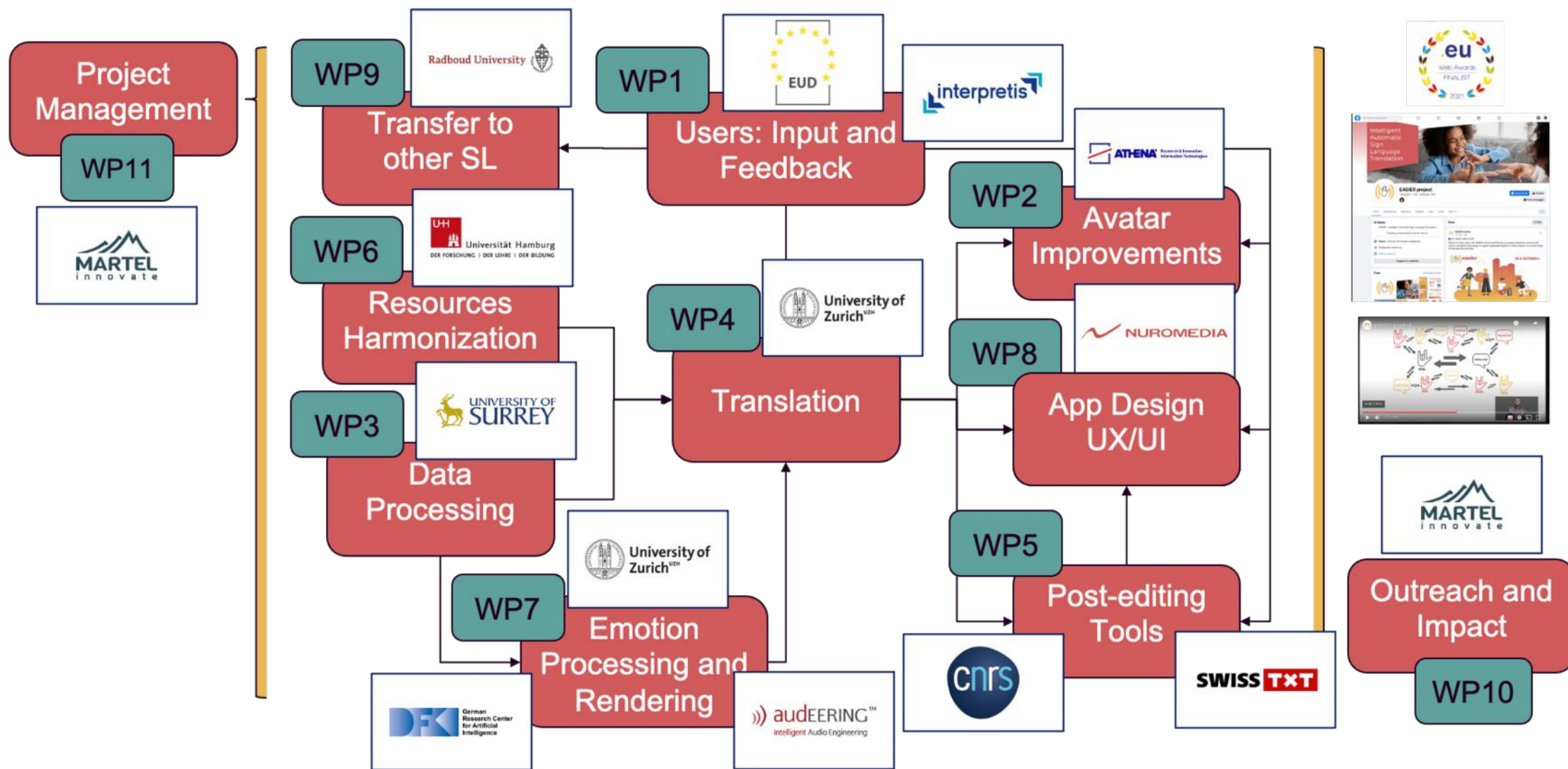
*EASIER Project Scientific Coordinator*

*Research Director, ATHENA RC/ILSP*

*eleni\_e@athenarc.gr*

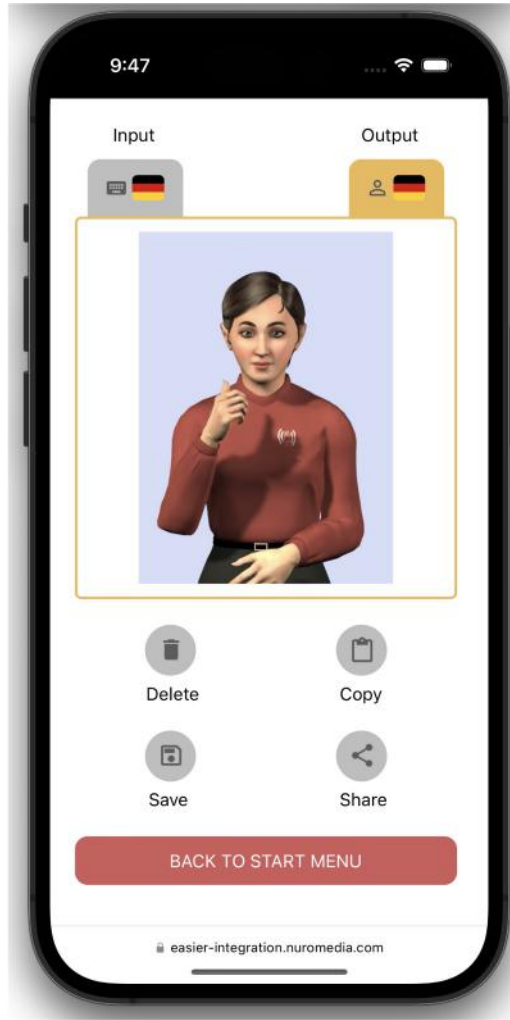
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# Graphical relationship among EASIER WPs



- Translation between **sign languages** and **spoken languages** (speech or writing)
- **Multiple languages** (e.g., DGS, DSGS, LSF, LIS, BSL, GSL, NGT)
- **Automatic** (near realtime) and **semi-automatic** (human post-editing)
- **Mobile app** demonstrating the automated route

*Goals shared with the SignOn project (also funded within EU ICT-57)*



- **Speech-to-text to sign**

- State-of-the-art machine translation
- Avatar presenting signed output



- **Sign to text (to speech)**

- Robust data-driven video recognition
- State-of-the-art machine translation
- Output in text



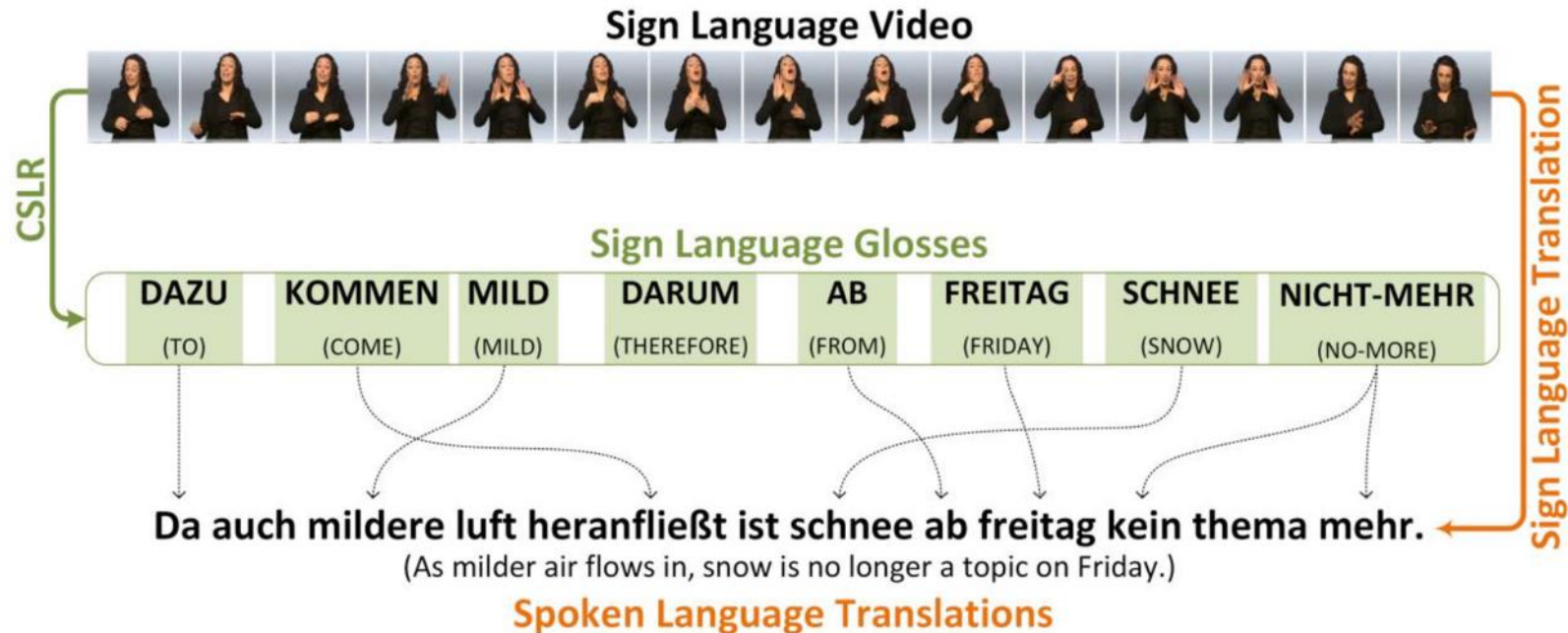
- No direct mapping between spoken languages and sign languages e.g., grammar, syntax, sequentiality vs signing space
- Multidimensionality and multimodality of sign languages
  - Annotation
  - Data processing
- Data scarcity
  - Combination of datasets (broadcast & linguistic)
  - Combination of language pairs
  - Combination of approaches for translation (statistical vs lexical vs neural vs rule based)
- Presentation of automatic translation results
  - in a Mobile interface
  - via Avatar (virtual human)
- User acceptance and quality of translation
  - Post-editing
  - End users always in the loop
  - Continuous evaluation



Language	Number of sentence pairs in corpus*	Number of sentence pairs in broadcast data**
DGS	64 000	1 130 000
BSL	6 000	1 150 000
Std corpus for English-German	150 000 000	150 000 000

\* Public DGS Corpus, BSL Corpus

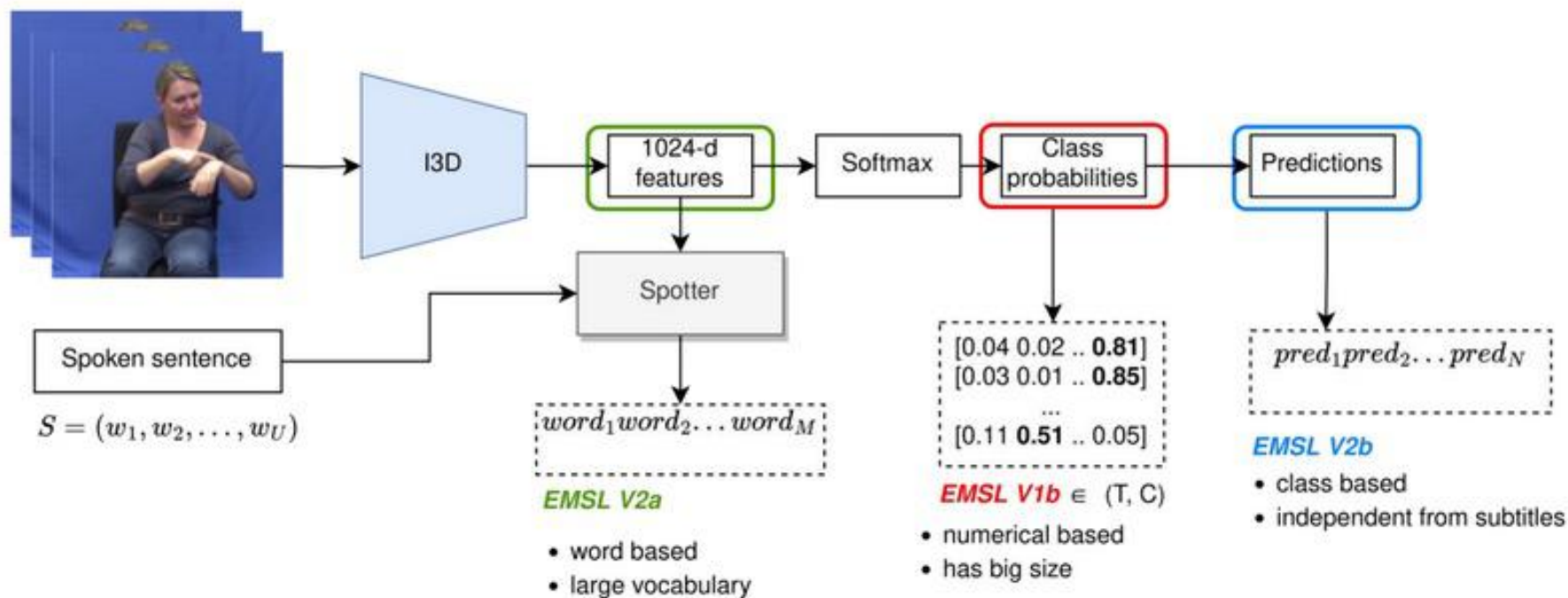
\*\* Broadcast data prepared for processing within EASIER



- CSLR: **C**ontinuous **S**ign **L**anguage **R**ecognition
- We use “Recognition” to refer to identifying specific signs within a continuous video sequence.
- Recognizing the sign is similar to “glossing” the data, which is what a linguist would do to annotate a sign language video.
- However, **translation means converting the underlying message into the equivalent spoken language sentence** (sign->spoken).

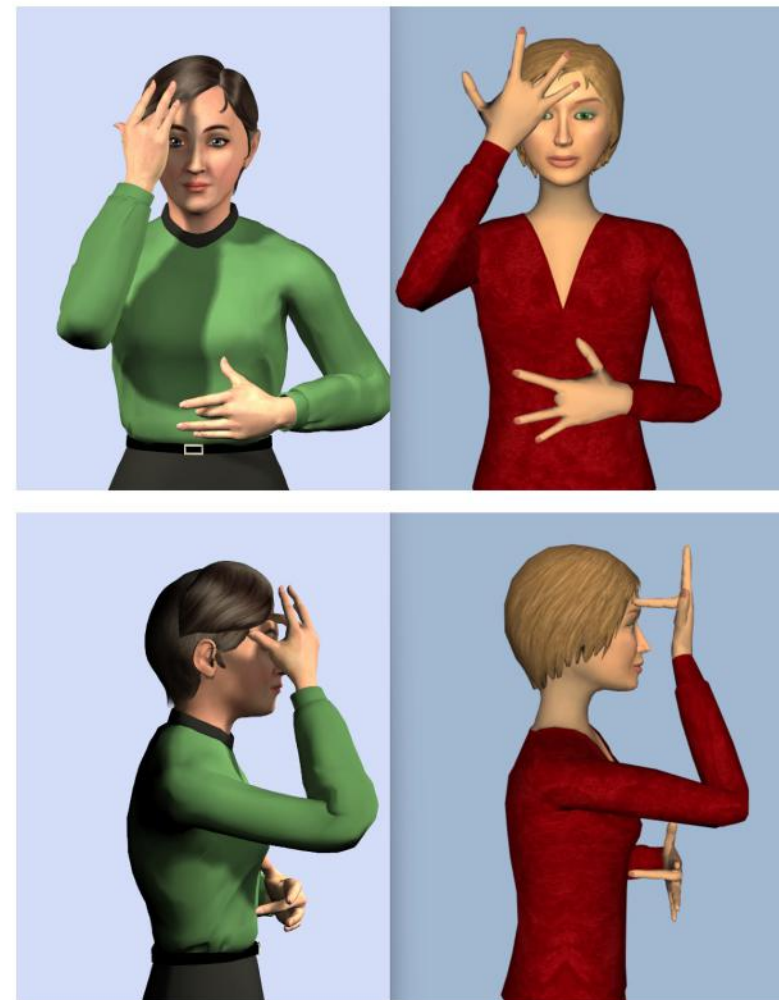
- The idea is to describe sign language video representation for all European SLs.

$$V = (x_1, x_2, \dots, x_T)$$





# Enhancements in MT Output presentation (avatar)



# Affect representation in avatar signing



Incorporating emotion markers

(Signing in LSF)

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incorporating non-manual SL articulators

(Signing in GSL)

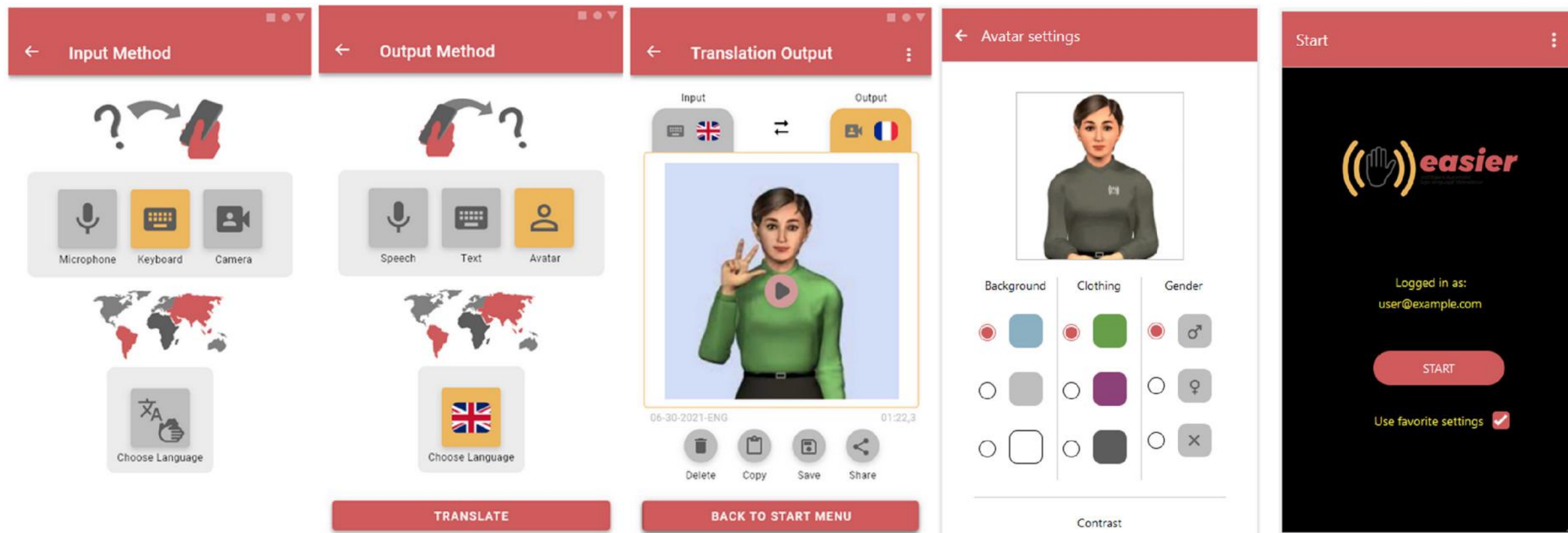


incorporating mouthing features

(Signing in DGS)



# Interaction via a mobile app with low vision support





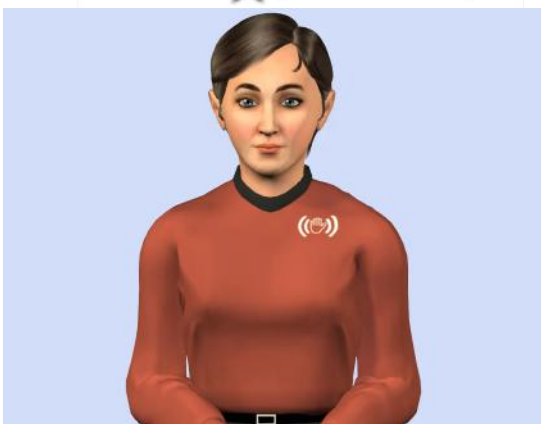
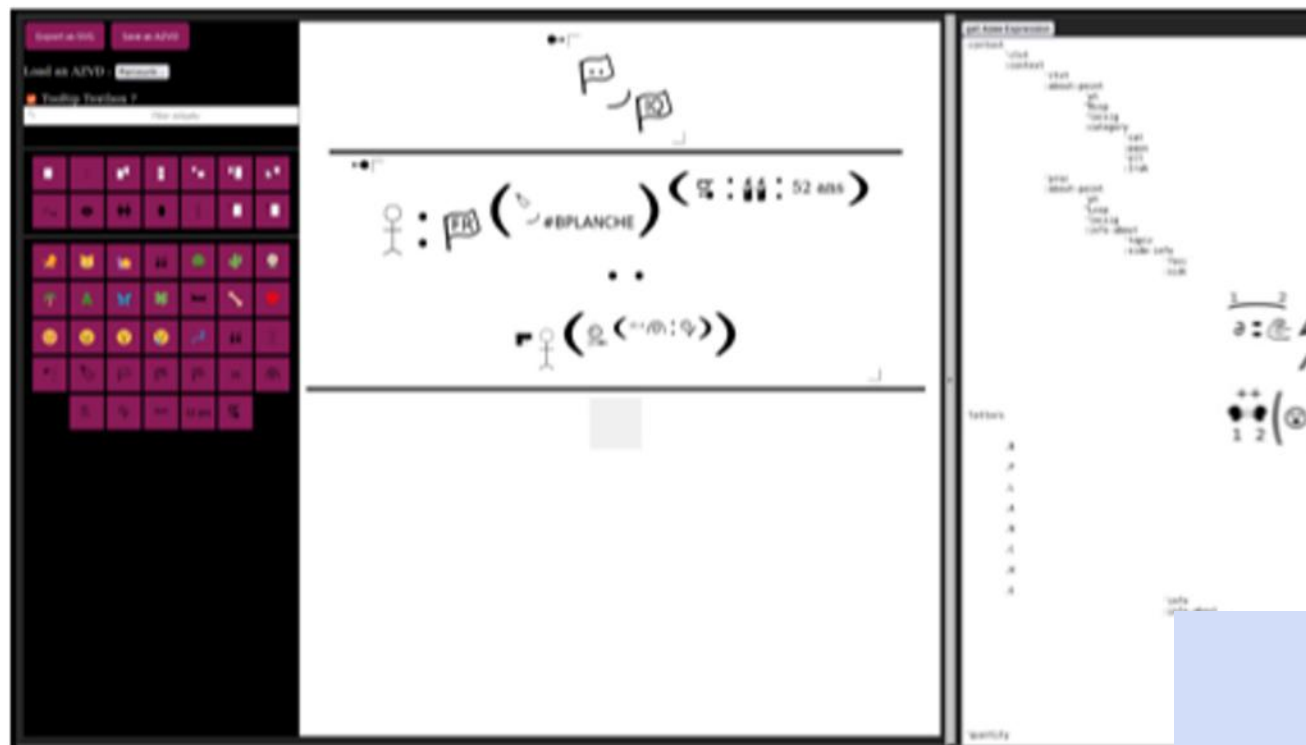
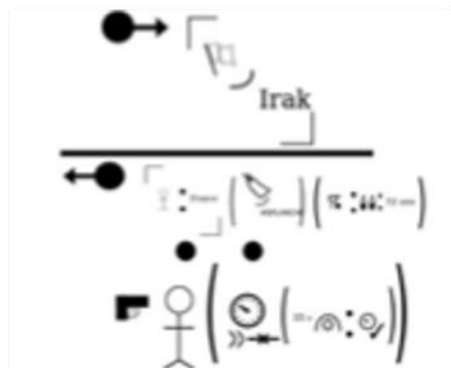
# Post-editing (NERstar)



The screenshot displays the NERstar software interface, which is used for post-editing subtitles. The interface is divided into several sections:

- Transcript:** A list of subtitle lines with their start and end times. The selected line is highlighted in grey. The text of the selected line is: "Vielleicht erinnern Sie sich noch an dieses Spielzeug aus den 80er Jahren."
- Live subtitles:** A video player showing a woman speaking. The subtitle for the selected line is displayed on the video: "Vielleicht erinnern Sie sich noch an dieses Spielzeug aus den 80er Jahren."
- NER Edit Optimize:** A panel for editing the selected subtitle. It includes options for "space" (no space selected), "newline" (0/0), and "Undo/Redo" buttons. It also shows "Error Type" (Correct, Edit Error, Recognition Error), "Error Grade" (0.0, 1, 0.25, 2, 0.5, 3, 1.0, 4), and "Error Class" (Substitution, Deletion, Insertion).
- Comment:** A text input field for adding comments to the subtitle.
- Checkboxes:** "Color coding" and "Alt. skin" are checked.

# Post-editing for automatic SL production (Azee)





- **User centric design**
- **User evaluation**

Mobile App



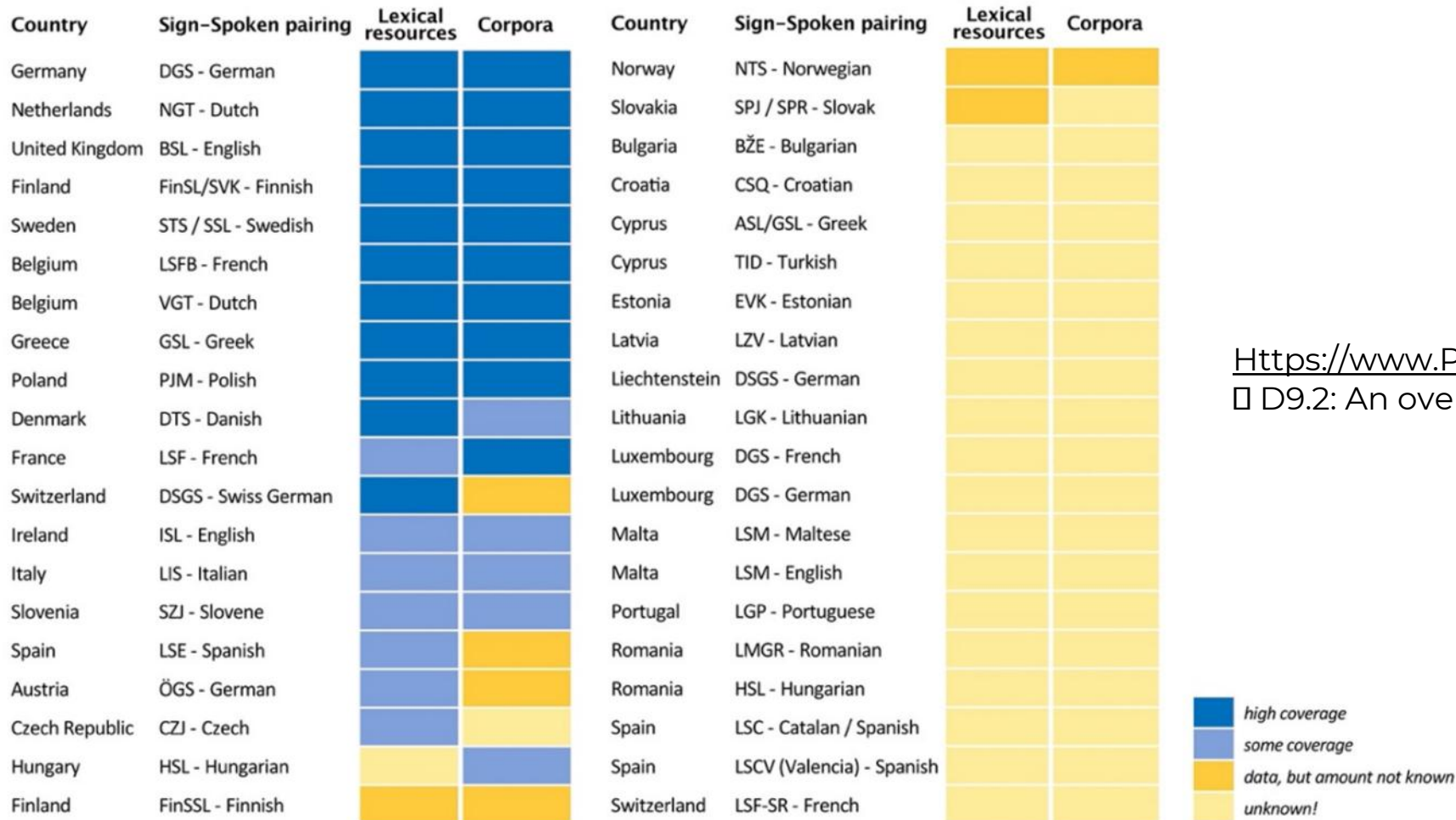
Translation



Animation



# Inclusion of under-resourced SLs



<https://www.Project-easier.Eu/deliverables/>  
 □ D9.2: An overview of resources in the making

FIGURE 1: : COVERAGE OF LANGUAGE RESOURCES (LEXICAL, CORPUS) IN LANGUAGES OF THE EUROPEAN UNION, LISTED BY LANGUAGE PAIRING (SIGN LANGUAGE - SPOKEN LANGUAGE PAIR)

Compendium



<https://www.sign-lang.uni-hamburg.de/lr/compendium>

D6.1

**new** : available as  
single PDF



Wordnet

<http://sign-net.meine-dgs.de>



- D6.3 : index for DGS and GSL
- D6.4 : index for all core languages of the project
- D6.5 : more languages outside of the project

# Services to under-resourced SLs and the SL researchers' community



## EASIER AUTUMN SCHOOL

« All Events

This event has passed.

EASIER Autumn School

September 25 - September 26

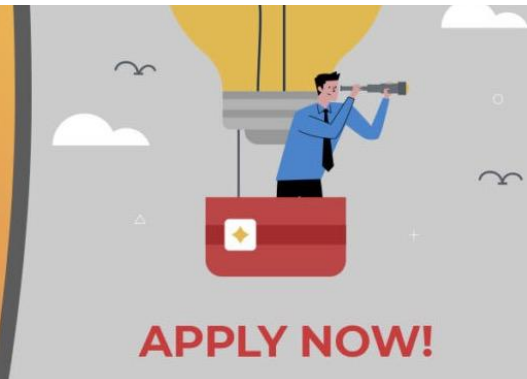
### Autumn School: Sign language data meets data science – data science meets sign linguistics

The goal of the Autumn School is to generate expertise for under-resourced sign languages to extend the scope of EASIER to more European sign languages. The idea is not only to support people who already work with sign languages and train them in technological approaches, but also to train people who already work with in data science, language technologies, etc. in the handling of sign languages. Therefore, both groups will have a general input in the beginning on the subject that is new to them.



**CONFERENCE  
SUPPORT FOR  
ATTENDING EASIER  
WORKSHOP ON  
UNDER-RESOURCED  
LANGUAGES**

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**APPLY NOW!**





# Meet the EASIER consortium





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# THANKS



EASIER project is funded by the EU's Horizon2020 Programme under Grant Agreement number 101016982



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